

APPLICATION TO AMEND A STATUTORY PLAN

1 PROPERTY

Address to be Developed: _____

Legal Description: _____

Lot _____ Block _____ Plan _____ or,

Quarter _____ Section _____ Twp. _____ Range _____

2 TYPE OF STATUTORY PLAN TO AMEND

☐ Municipal Development Plan

☐ Area Structure Plan

☐ Land Use Bylaw

☐ South Expansion Area Structure Plan

☐ Redesitricting

☐ Southwest Area Structure Plan

☐ Text Amendment

☐ Downtown and Main Street Area Structure Plan

3 PROPOSED AMENDMENT

IF Text Amendment

Section(s) to be amended: _____

Reason for the Amendment:

IF Re-designation / Re-districting

From: _____

To: _____

3 CONTACT INFORMATION

Applicant:

Mailing Address: _____

Town/City: _____ Province: _____ Postal Code: _____

Phone: _____ Fax: _____

Cell/Alternative _____ Email: _____

(If Different Than Above)

Landowner:

Mailing Address: _____

Town/City: _____ Province: _____ Postal Code: _____

Phone: _____ Fax: _____

Cell/Alternative _____ Email: _____

4 CONSENT TO ELECTRONIC NOTIFICATION:

☐ I consent to receive documents from the Planning Department by electronic means and have provided the following email address to be used by the Town for that purpose.

Email address to be used: _____

The personal information is being collected under the authority of s. 4(c) of the Protection of Privacy Act and will be used for administering the affairs of the Town of Slave Lake and provision of services. Information related to your permit application and/or any permit(s) issued may be disclosed as allowed or required by law. If you have any questions about the collection, contact the Town of Slave Lake Access of Information and Protection of Privacy Coordinator.

- I/We hereby applies for an amendment to the selected Statutory Plan as mentioned above.
- I/We understand that an application to amend a Statutory Plan will be presented to the Town of Slave Lake Council for consideration.

Land Owner's Name (please print)

Land Owner's Signature

Date

Applicant's Name (please print)

Applicant's Signature

Date